Games for Thinkers

from WFF 'N PROOF publishers

WFF 'N PROOF

2 to 4 players

$13.00

The Game of Modern Logic, By Layman E. Allen, (Professor of Law and Research Social Scientist, University of Michigan). The original game of symbolic logic. Twenty-one-game kit that starts with speed games that challenge intelligent adults. The kit provides entertainment and practice in abstract thinking relevant for philosophy, mathematics, English, and computer programming for Jr. and Sr. high school.

QUERIES 'N THEORIES

For teen-agers and adults

2 to 4 players

$13.00

The Game of Science & Language. (A Simulation of Scientific Method and Generative Grammars), By Layman E. Allen and Joan Ross (University of Michigan) and Peter Kugel (Massachusetts Institute of Technology). Through inductive reasoning, players learn scientific method of inquiry and gain skill in organizing, analyzing, and synthesizing data while engaged in an intriguing game of linguistics.

THE EMPHASIS IS NOT ON WHAT TO THINK, BUT HOW TO THINK!

EQUATIONS

2 to 4 players

$10.00

The Game of Creative Mathematics, By Layman E. Allen. Our most popular game of mathematics. Five-game kit for use in intermediate grades through high school. Includes arithmetic operations such as addition, subtraction, multiplication, division, exponents and radicals in a variety of number bases. Like chess, the game can be as simple or as complex as the players make it.

ON-SETS

2 to 4 players

$10.00

The Game of Set Theory, By Layman E. Allen, Peter Kugel, (M.I.T.), Martin Owens (Mitre Corp.) The game of set theory. This 30-game package can instruct students in kindergarten through high school in basics of set theory as well as extend a challenge to any adult exploring "new math." Encourages players to enjoy mathematics while learning concepts of union, intersection, logical differences, complement, identity, inclusion, null and universal sets.

THE PROPAGANDA GAME

2 to 4 players

$11.00

By Lorne Greene (N.B.C., Paramount Studios), and Robert Allen (Director of Academic Games, Nova University). Students learn the fascinating techniques used by professionals to influence public opinion by learning to recognize "bandwagon" appeals, faulty analogy, out-of-context quotes, rationalization, technical jargon, emotional appeals, and many more. Particularly fascinating for social studies classes, English, problems of democracy, debate.

ON-WORDS

2 or More Players

$10.00

The Game of Word Structures, by Professors Layman E. Allen and Frederick L. Goodman and Doris Humphrey and Joan Ross, Research Associates (University of Michigan). An instructional game that incorporates any aspect of words that players wish to introduce. Players practice and learn spelling, counting, grammar, phonetics, word roots, inflectional endings, prefixes and suffixes.

WFF'N PROOF GAMES

1490-VT South Blvd., Ann Arbor, Mi. 48104

____a.	WFF'N PROOF (logic)	$13.00*
____b.	QUERIES 'N THEORIES (science & language)	13.00*
____c.	EQUATIONS (mathematics)	10.00*
____d.	ON-SETS (set theory)	10.00*
____e.	PROPAGANDA (social studies)	11.00*
____f.	CONFIGURATIONS (geometry)	6.75*
____g.	ON-WORDS (word structures)	10.00*
____h.	TRI-NIM (problem solving)	5.75*
____i.	REAL NUMBERS (arithmetic)	2.25*
____j.	WFF (beginner's logic)	2.25*
____k.	QWIK-SANE (puzzle)	2.25*
____l.	TAC-TICKLE (pure strategy)	1.75*
____m.	THE MEDITATION GAME	2.25*
____n.	THINKERS BOOKENDS	16.00*
	____ 5-game Special (a-e)	49.95*
	____ 6-game Special (a-f)	55.95*
	____ 7-game Special (a-g)	64.95*
	____13-game Special (a-n) with THINKERS BOOKENDS	96.50*
	____13-game Special (a-n) without THINKERS BOOKENDS	86.50

*postage and handling included

Check enclosed $ _____ Send items checked.
Charge to: ☒ Master Charge ☐ VISA

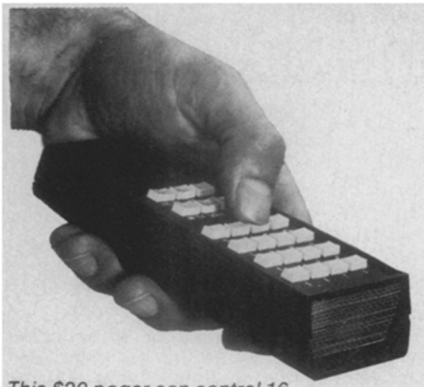
Card Number: _____ Expires _____
List all numbers shown on your credit card

Name _____

Address _____

City _____ State _____ Zip _____

Science Service, Inc. is collaborating with JSTOR to digitize, preserve, and extend access to *Science News*. www.jstor.org



This $20 pager can control 16 of either your appliances or your lights. There's no installation required and the complete story is explained below.

Space Pagers

Control your entire home from your pocket with the world's first micro electronic remote Space Pager.

You're in bed. It's late at night and you're watching TV. It's time to shut off your TV, so you reach for a remote control device, press a button, and off it goes.

That's not unusual. But what is about to invade the typical American home will be.

ELECTRONIC PAGING

Scientists have developed the technology to individually page any light or electrical appliance in your home and command it to go on or off from a device that fits in your pocket.

Remote paging requires no special home installation since it utilizes your existing household wiring system and small inexpensive modules that plug into your wall outlets.

The system is also very inexpensive. It costs less than $14 per module to control any light or appliance, and less than $100 for a complete paging system.

HERE'S HOW IT WORKS

You press a number on a calculator-type keyboard that sends out a digital signal picked up by the electrical wiring system in your home.

The digital signal pages only those wall modules set to the number you keyed. If you page a light, for example, you can also page it to turn on, off, or you can even dim it (just like the dimmer switch you have on your wall). You can page an appliance such as your coffee maker or toaster to turn either on or off. There are up to 16 different electrical devices you can control with your pager.

WHAT IT WILL DO

Remote space paging will perform many useful functions that will quickly pay for your modest investment.

Security From your bed, you can turn on all the interior lights, your exterior lights, and sound an alarm to warn your neighbors.

Convenience Wake up in the morning, turn on your coffee maker, the TV and all your lights from the convenience of your bed.

Because it is so easy to use and so inexpensive, you can start with just a few modules and expand later. There are modules that plug into your outlets, and modules that replace your present wall switches.

To make space paging work, you need a device to generate the digital code and transfer the signal to your household wiring. There are two systems available to do this:

Direct-Controlled The direct system consists of a control unit at $39.95. The control unit is plugged into the wall and placed by your bed or at any location you select. To open, close, or dim a light, you press the appropriate number and press the function you want to perform. You also have the option of using the system with a remote ultrasonic pager. You point the ultrasonic pager at the control unit and enter the command. The remote pager lets you move about a room or area and is an optional accessory of the direct system at only $19.95.

Timer-Controlled The timer-controlled unit consists of a digital clock and a memory. You can program the exact time you want each light or appliance to turn on or off. You also have a "dynamic living pattern" switch which controls the lights randomly and automatically to make it look like you are home while you are away or on vacation. You can now have your TV wake you up, your coffee started, and even your car warmed up in a set sequence every morning. It's like having your own invisible robot.

Let's say you're in the living room and the lights are plugged into the modules and the control unit is in the bedroom. No problem. You can override the system by turning the lights on or off manually at your lamp switch.

You can inexpensively expand the system by adding more modules. If you want to control your lighting from two locations, order another control unit. You can always expand your system.

Once you've turned your bedroom into a paging command center, there is one more expansion possibility: the timer-controlled system which will be available for approximately $50 in the fall of 1979. JS&A customers will be advised first of its availability.

JS&A is America's largest single source of space-age products. We back the system with a prompt service-by-mail facility, a one year limited warranty and a 30-day trial period. If you're not completely satisfied, simply return the system within 30 days for a prompt and courteous refund.

Space paging will bring you freedom, security, convenience, and peace of mind. It will save you steps, time, and money. Finally, right from your bed, you can control your entire home's electronics – something that only a thousand dollar home computer could have done until the Space Pager was developed.

TRY THE SYSTEM NOW

We recommend that you purchase a series of modules, wall switches, and the direct system. A good starter package consists of one plug-in module for a plug-in light at **$13.95**, two modules for appliances at **$14.95** each, one wall switch for **$14.95**, and the control unit for **$39.95**. The total cost for the package is **$98.75** complete. If you wish to order the remote pager, it costs **$19.95**. Postage and handling is only $2.50 for each order no matter how many modules or receiving control units you purchase. (Illinois residents please add 5% sales tax.) Credit card buyers may call our toll-free number below.

Let space-age technology turn your house into a home of the future. Order your Space Pager system at no obligation, today.

JS&A® PRODUCTS THAT THINK®

Dept. S N One JS&A Plaza
Northbrook, Ill. 60062 (312) 564-7000

Call TOLL-FREE 800 323-6400
In Illinois Call ..... (312) 564-7000

©JS&A Group, Inc.,1979