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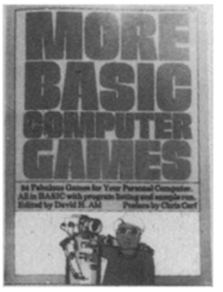

Basic Computer Games

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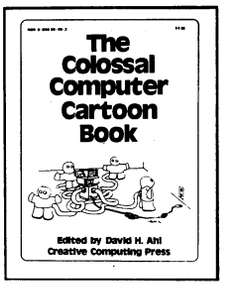

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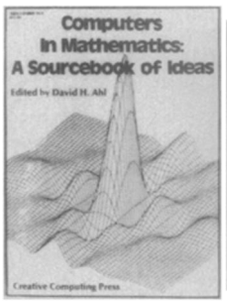

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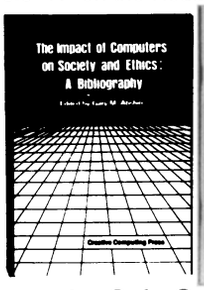

Computer Coin Games

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Beginning with the "basic penny switch filp flop" the games increase in level of difficulty until the reader is creating intricate networks. Why binary math is used in computers, how it works, how the computer counts, adds, subtracts, uses number base, and handles letters and words—all are explained.

Play "Tic Tac Toe," "Guess a Word," "Create a Pattern," and "Escape the Network." This book is a delightfully clear introduction to the complicated concepts of computer circuitry.

Great cartoons by Sunstone Graphics. 96 pages, paperbound, $3.95. To order, circle "O" on the Reader Service Card.

Computers For Kids

By Sally Greenwood Larsen. These wonderful books will provide children with a complete, simple-to-understand, step-by-step guide to using the computer. Each book explains what a computer is, how to run the computer, how to load and save programs, how to write flowcharts, and how to program in Basic. The use of graphics, PRINT, Variables, GOTO, INPUT, IF-THEN, and FOR-NEXT is explained and sample programs are included. A glossary of statements and commands makes learning even easier.

For parents and teachers, a special section offers valuable teaching techniques, solutions to command hardware problems, and lesson ideas to accompany each chapter. Sample worksheets are provided. The large type makes the book easy to read. 11 x 8 1/2" softbound, *Computer for Kids* comes in three editions: TRS-80 Edition (to order, circle "P" on the Reader Service Card); Apple Edition (to order, circle "Q" on the Reader Service Card); and Atari Edition (to order, circle "R" on the Reader Service Card). Each book is $3.95.

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Be A Computer Literate

By Marion J. Ball and Sylvia Charp. Used as a text in many schools, this informative, full-color book is an ideal introduction to the world of computers. The book explains the different kinds of computers, how they work, and how to write a flowchart and a simple program. The book also contains brief explanations of how computers are used in over sixteen different fields—medicine, law enforcement, art, business, transportation, education and others. Full color drawings, diagrams, and photos on every page—coupled with large type—make this book easy to read and understand. The simple glossary provided will familiarize beginners with essential computer terminology. 66 pp. 8 1/2 x 11" softbound. $3.95. To order, circle "T" on the Reader Service Card.

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