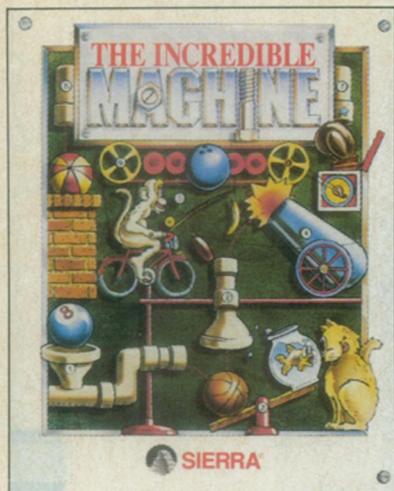# GET KIDS LEARNING USING COMPUTERS!

Want to build a better mouse-trap? All it takes are bike-riding monkeys, treadmill mice and a few bowling balls. Genius and junk combine to solve the convoluted contraptions in *The Incredible Machine*.

Start with a fanciful framework of levers and gears and basketballs. Then search the toolbox for your own gadgetry and set up a chain reaction that will free the cat, or exercise the mice, or burst balloons.

Features:
- 45 animated parts to create working machines.
- Solve over 75 levels of intriguing puzzles.
- Wild musical score & zany sound effects.
- Change air pressure & gravity for outrageous results.
- Invent your own wacky machines in free-form mode.

Sierra On-Line, Inc., 1993, $49.95, for ages 8 and up. Requires 386SX or Better 640K, VGA, Hard Drive Mouse, 3.5" HD, MS-DOS.
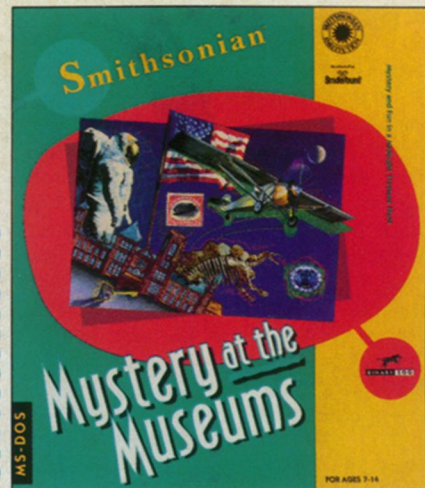
In order to make his outer-space Dinosaur Dinner Delivery service a success, Zug must deliver more meals than the unscrupulous Mr. Bronto and his half-baked Burger Blaster restaurant! Your job is to help Zug make his deliveries. Unfortunately, you're only given one destination clue for each delivery you make.

If you can decipher the information and decide where in the solar system the dinner should be delivered — and get it there on time — you'll help Zug become a smashing success.

Features:
- 256-Color Super VGA Graphics
- Digitized planetary photos from NASA

Zug Ware, 1992, $34.95, for ages 5 to 12. Requires IBM, Tandy, and PC Compatibles, 640K with 512K, 12MHz 80286 processor, mouse, 5 Mb hard disk space, audio accessory recommended, includes 3.5" disks.

Something mysterious is happening at the famous Smithsonian Museums in Washington, D.C.! The curators have reported that priceless national treasures have been misplaced! It's up to you and your pal Edison to conduct a fun-filled search through the museums, solving challenging puzzles to find the missing treasures. But you have to hurry — the President of the United States is arriving in the morning to open the new "Smithsonian Treasures" exhibition.

Features:
- 16 different puzzles to be solved as you search through the Smithsonian Museums in Washington, D.C.
- Visit more than 12 museums and play on over 30 screens.
- Unique generator changes the game every time you play.
- Superbly animated with 3D high resolution Super VGA graphics in 256 colors.
- Digitized sound: Supports Sound Blaster© and Ad Lib© compatible sound boards.

Binary Zoo, 1993, $59.95, for ages 7-14. Requires IBM, Tandy and 100% Compatible — 386 or higher, HD, Mouse, 1MB for VGA-VGA/MCGA card, 2MB for SVGA-512K SVGA card, MS/PC-DOS 3.3 or higher, audio accessory recommended, includes 3.5" disks.

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