

Your favorite Cartoon Guides!



If you have a passing interest in physics and statistics or an interest in passing physics or statistics, then these books and this animated, interactive CD-ROM are for you!



If you think a negative charge is something that shows up on your credit card bill—if you imagine that Ohm's Law dictates how long to meditate—if you believe that Newtonian mechanics will fix your car—you need *The Cartoon Guide to Physics* to set you straight.

You don't have to be a scientist to grasp these and many other complex ideas, because *The Cartoon Guide to Physics* explains them all: velocity, acceleration, explosions, electricity and magnetism, circuits—even a taste of relativity theory—and much more, in simple, clear, and, yes, funny illustrations. Physics will never be the same!

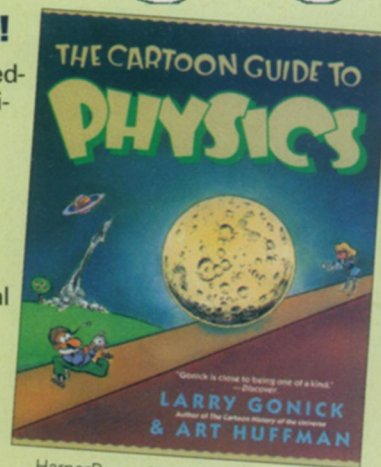
—from HarperPerennial



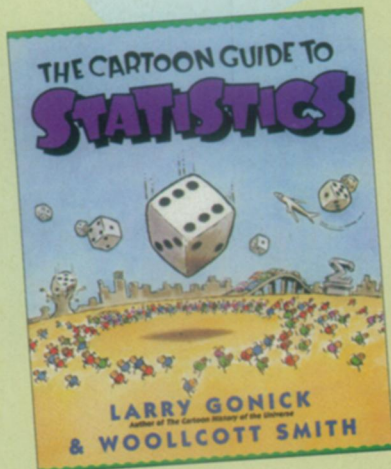
If you have ever looked for P-values by shopping at P mart, tried to watch the Bernoulli Trials on "People's Court," or think that the standard deviation is a criminal offense in six states, then you need *The Cartoon Guide to Statistics* to put you on the road to statistical literacy.

The Cartoon Guide to Statistics covers all the central ideas of modern statistics: the summary and display of data, probability in gambling and medicine, random variables, Bernoulli Trials, the Central Limit Theorem, hypothesis testing, confidence interval estimation, and much more—all explained in simple, clear, and, yes, funny illustrations. Never again will you order the Poisson Distribution in a French restaurant!

—from HarperPerennial



HarperPerennial, 1991, 212 pages
7 1/4" x 9 1/4", paperback, \$13.00



HarperPerennial, 1993, 230 pages
7 1/4" x 9 1/4", paperback, \$14.00

Cartoon Guide CD-ROM!

This educational and entertaining product picks up where the book leaves off, giving life to the cartoon characters and offering users a chance to actually see for themselves how gravity affects falling objects or what constant acceleration really means. Highly interactive, this CD-ROM is guided by a live astronaut, Lucy, and her cartoon sidekick, Ringo, and utilizes amazing graphics that are not only captivating but perfectly illuminate difficult concepts in physics. With many different choices and features, users can expand their science horizons by learning more about important scientists or even "getting behind the wheel" in one of the hands-on experiences that allow them to manipulate variables and then watch the consequences unfold.

—from HarperCollins



System requirements for Windows™: 486/33 PC or compatible with hard disk drive; Microsoft Windows™ 3.1; 8 MB RAM; 5 MB free hard disk space; 14" SVGA monitor; 256-color (or higher) graphics card; double-speed CD-ROM drive; MPC-compatible sound card and speakers; keyboard and mouse

System requirements for Macintosh®: Macintosh® with 25-MHz 68030 processor or better; System 7 or higher; 8 MB RAM; 13" 256-color monitor; double-speed CD-ROM drive; keyboard and mouse.

Compatible with both Mac and Windows.



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